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Tower defense simulator outlaw skins

For people who ask what the cowboy is looking for skin for illegal, Leather is the default source View Comments Article GALLERY \$3,500 \$1,166 10 40 5 20 nails A long-range tower that can be mounted on cliffs and deals with serious damage. —Store Description The Ranger, originally called Outlaw, is a long-range tower that can be mounted on cliffs. It can be purchased in store for \$8,500 and has a level 15 requirement. Rnager causes high damage, but has a slow fire rate and has no hidden detection at any level. However, he has a long reach to make up for it. The Ranger is also very expensive. It is the most expensive tower to reach the maximum level, slightly surpassing the accelerator and turret. For these reasons, it is considered a mid to late-tower game for more difficult difficulties. The Ranger has tanned skin, a grey torso, dark grey trousers and black shoes. Initially it handles a PGM Hécate II. Ranger has a placement limit of ten per player. Upgrades +5 Range Sale Price changes to \$1,350 +5 Range +25 Damage Sale Price changes to \$1,850 +5 Range +60 Damage Sale Price changes to \$3,016 +80 Damage 5 > 4 Firerate Sale Price changes to \$6,516 +5 Range +95 Damage 4 > 3.55 Firerate Sale Price changes to \$14,850 Statistics Table Level Total Price Total Firerate Loss Total DPS Range 0 \$3,500 40 5 20 8 1 \$4,050 40 5 25 8 2 \$5,550 65 5 30 13 3 \$ 9,050 125 5 35 23 4 \$19,550 205 4 35 51.25 5 \$44,550 300 3.5 40 85.71 Skins To see all skin upgrades, see gallery page. The Ranger's strategy is a cliff tower, so the amount of Rangers you can place will vary greatly on the map. Maps such as Cyber City and Medieval Times have large amounts of cliff space, while maps such as Dead Ahead and Chess Board only have space for a few Rangers. For this reason, it is recommended that you research the map you are going to play to see if the Ranger is ideal there. There is currently a limit of 10 Rangers per player. This shouldn't be too much of a problem as the Ranger's upgrades are expensive, but those trying to activate the hidden wave may find this a hindrance. The Ranger, is a cliff tower, is immune from the stunning of big bosses when they carry out a Stomp attack. Ranger is a very expensive tower. For this reason, bringing the farm is highly recommended, so that you can upgrade the Ranger to level 5. DJ Booth can also be very useful when combined with the Ranger, as it reduces upgrade costs and increases range. Ranger has a very high fire rate. To correct this, use the Commander to reinforce the fire time. You can also use low towers, Minigunner, to destroy enemies who avoid Rangers. To maximize rangers' DPS, stronger targeting is recommended, as this will always guarantee that the maximum amount of damage can be dealt with, which is necessary to get the most out of the Ranger's high firerate. However, be aware that low-health enemies may bypass the Ranger. Make sure you have towers set to first deal with these enemies. If you intend to the Ranger during the middle of the game, especially to deal with enemies like Fallens, it is recommended to upgrade multiple Rangers to level 3 or 4. Because Rangers do not have hidden detection, you need to use other towers to deal with hidden enemies. The Ranger can be an effective counter to enemies with defense, such as the Temps, as its high damage means that its DPS is reduced only slightly. Trivia The original default level 5 upgrade weapon is from another game, R2DA. It is known as the FATAL6 which only underphysics and R2DA creator, PlaceRebuilder, have an exclusive license. Some Ranger skins are used to handle a laser rifle before being changed to railgun. The Ranger's upgrade icons still show this laser rifle. Ranger's Level 4 cape is loosely based on Star Wars from Guardians of the Galaxy. The Ranger and Cowboy used to be the only towers that had a negative upgrade for one aspect of the tower. For the Ranger, this used to be the Level 3 upgrade that increased firerate. The initial Level 5 upgrade was also used to reduce losses, but this was removed on 10 July 2019. Now both Ranger and Cowboy have been recast for not having a negative upgrade. Before the MEGA update, the Level 4+ Ranger is used to deal with splash damage, causing 50% damage to all towers within the impact radius. This meant that the targeted zombie was treated 150% of the reported damage. The Ranger's purple laser makes a unique lazer zapping sound when powered. The Ranger currently has the highest total damage per shot in the game. The Ranger is loosely based on the Railgunner from Tower Battles. Ranger was previously called an outlaw. The Ranger is the second most expensive item store currently available in the game, only to be defeated by the Golden Skincrate. The Broxy Cola emete is more expensive, but it was removed. Prior to the Hardcore update, the Ranger was one of the only towers that have hidden detection at level 0. Update history For previous cosmetic variations, see the collection page. June 29, 2019 July 10, 2019 Statistical changes: Base cost increased from \$1,250 to \$2,000. The damage increased from 4 to 10. Error: These changes do not appear in the store. Level 3 changed from 2 > 6 to 2 > 4. Level 5 changed from 4 to 4 > 3. The damage increased from -10 to 0. August 4, 2019 Statistical changes: Level 2 Losses increased from +5 to +15. Bugfix: Store description is now correct. 13 October 2019 Statistical changes: The base range increased from 10 to 15. Level 2 Cost increased from \$1,500 to \$2,500. Damage increased from +15 to +30. Level 3 Cost increased from \$7,500 to Damage increased from +40 to +80. Level 4 Cost increased from \$10,000 to \$10,500. Damage increased from +35 to +100. The impact has been removed. Level 5 Damage increased from +25 to +65. New skin: Railgunner 8 December 2019 24 December 2019 Ten placement limit added. January 1, 2020 Statistical changes: The base range increased from 15 to 20. Level 1 Range increased from up to +5. The level 3 range increased from +2 to +5. 12 January 2020 New skins: Blue, Green, Black Ops 26 January 2020 14 February 2020 4 March 2020 19 March 2020 Statistical changes: Level 2 Cost increased from \$2,500 to \$3,500. Level 3 Cost decreased from \$8,500 to \$7,500. April 6, 2020 October 29, 2020 New Skins: Gun Gale, Dark Matter Name changed from Outlaw to Ranger. Unlocking costs increased from \$4,250 to \$8,500. Require level of level 15 added. Statistical changes: The basic damage increased from 10 to 40. Points will increase from 2 to 5. Costs increased from \$2,000 to \$3,500. Hidden detection has been removed. Level 1 Damage decreased from +80 to +60. The name was changed from Gloves to Improved Handling. Level 2 Costs decreased from \$3,500 to \$1,500. Damage decreased from +30 to +25. The name was changed from Upgraded Eye Tech to Fixed Target. Level 3 Cost decreased from \$7,500 to \$3,500. 17:00 > 4 to 5 m. Damage reduced from +80 to +60. The name was changed from Bigger Gun to Railgunner. Level 4 Damage reduced from +100 to +80. The 4 to 5 > 4. The name was changed from Star Lord to Trained Assassin. Level 5 Damage increased from +65 to +95. Fires changed from 4 > 3 to 4 > 3.5. The name was changed from Even Bigger Weapon to Cyber Assassin. Community content shall be made available under CC-BY-SA, unless otherwise stated. View Source Comments Share Skins were presented on October 13, 2019 in the release of MEGA UPDATE. Skins are unlockable adjustments through leather boxes that are purchasable through the store. Varied from Basic (\$1,000), Premium (100R\$) or Daily Entry (Seventh Day), Golden (\$50,000), Platinum (Triumph 5 maps in all difficulties to get one), (Ended) Christmas (\$4.3 500) and (Expired) Halloween (\$3.333), (Ended)Party (3,000 Tickets),(Ended)Valentine (\$2,500), (In Progress)Game (\$3,500), (Ended)Bunny, and Deluxe, and skin codes (5KMILESTONE), (TRICKORTREAT), (SPRINGM1L3STONE), (HAPPY3AST3R!), (DOUBLEBLOXIES) and (ICYFREEZE). You can equip your skins by pressing the skin button under your selected troop statistic in the troop inventory and choose your desired skin(s) that belongs to you. As of today 26/05/2020, there are 5 gold skins, 10 Halloween skins (including Halloween skin hunter), 35 premium skins, 28 basic skins, 3 platinum skins, 4 Christmas skins, 3 party skins, 6 valentine skins, 3 toy skins, 10 rabbit skins, and 6 code skins, making a total of 112 skins. Click on the name of the tower to see the skins (depending on the color code representing the box you can get the skins from, the color code for the skin if you don't know is shown above). Scout Green Red Blue Black Ops Survivor Gold (200% more damage, 50% Upgrade Cost) Party Bunny Demoman Soldier Red Blue Cold Soldier Party Gold Doughboy (In Hardcore Update.) Sniper Blue Red Chillie Valentine Bunny Pyromancer Golden (25% More Damage, 50% More Range) Hazmat Scarecrow Acid Platinum (25% More Spectrum) Blue Valentine Bunny Freezer Mint Choco Deep Freeze IcyTea Minigunner Blue Green Ops Golden (50% more damage) Pumpkin Party Twitter (5KMILESTONE) Heavy Wraith Christmas Platinum (25% More Damage) Game Bunny Danger Rocketeer Dark Matter Pumpkin Retro (Coming Soon) Bosanka Steampunk Christmas Game Pumpkin 2020 Farm Arcade Christmas Tycoon Retro Fighter Ace Pilot Pumpkin Danger Ghost Ranger Wraith Partisan Black Ops Blue Green Valentine Bunny Gun Gale (Hardcore update.) Cowboy Pumpkin Golden (+25% More Damage, +15% More Range) Bandit Redemption Kasodus (DOUBLEBLOXIES) Pumpkin 2020 Halloween Hunter (TRICKORTREAT) Blue Crook Boss Golden (40% More Damage) Demon Checker Platinum (20% More Damage) Christmas Red Blue Spooky Medi c Witch Cyber Valentines Bunny Commander Gargoyle Green Red Victorian General Bunny Spring (HAPPY3AST3R!) Maid (In Hardcore Update.) Ghost Shotguner Hallow Punk Doom Slayer (In Hardcore Update.) Classic Crook (In Hardcore Update.) Spooky DJ Booth Neon Rave Neko DJ (In hardcore update.) Ghost Gladiator Retro (Maybe Soon) Pumkin 2020 Demon Turret Sagittarius Huntsman Valentine Ninja (In hardcore update.) Paintballer Commando Electroshoker Valentine bunny danger ghost ace pilot red green yellow ace red pumpkin navy spring shredder (SPRINGM1L3STONE) Spooky Mortar military base Classic MORE Story Update (10/13/19): Skins added only basic, premium and gold boxes were out at the time. (18/10/19): Halloween Cage along with Halloween skins added Pumpkin - Pumpkin Minigunner - Rocketeer Pumpkin - Cowboy Scarecrow - Pyromancer Golden Skins now gives buffs to towers (10/27/19): New skins. Witch - Medic Gargoyle - Commander Hallow Punk - Enforcer Demon - Crook Boss Golden - Scout Golden Towers were buffed. (11/9/19): New high quality skins. Heavy - Minigunner Neon Rave - DJ Booth Checker - Crook Boss Halloween Boxes were removed from the store (25/11/19): New premium skins. Cyber - Medic Bosanka - Rocketeer Acid - Pyromancer Music for neon rave skin for DJ Booth changed. (29/11/19): Ace Pilot skins were added, along with ace pilot itself. Red - Ace Pilot Yellow - Ace Pilot Green - Ace Pilot (12/8/19): 3 premium skins has been moved to basic skins. Black Ops - Scout, Minigunner Survivor - Scout Chillie - Sniper (12/24/19): Christmas Boxes along with Christmas skins were added. Christmas - Crook Boss Christmas - Farm Christmas - Minigunner Christmas - Rocketeer (1/1/20): Party skins added. Party - Boy Scouts Party - Soldier Party - Minigunner (1/13/20): Many new skins are added. Red - Commander Green - Commander Victorian - Commander Galactic - Commander General - Commander Blue - Outlaw Green - Outlaw Black Ops - Outlaw Redemption - Cowboy Bandit - Cowboy Golden - Cowboy Blue - Pyromancer Blue - Hunter - Crook Boss Blue - Crook Boss (1/26/20): More Premium Skins. Huntsman - Holdeny Sagittarius XR300 - Partisan Turret - Outlaw Mint Choco - Freezer Christmas Cage removed from the Party Skins store is now inaccessible (2/14/20): Valentine's boxes along Valentine's skins added. Valentine - Illegal Valentine - Electroshoker Valentine - Holdeny Sagittarius Valentine - Valentine's Medicine - Valentine's Sniper - Pyromancer (3/4/20): Valentine's boxes are removed from the store. (3/18/20): Toy boxes along with foot trace skins were added game - Minigunner game - Soldier game - Rocketeer (4/6/20): Easter boxes along with rabbit skins were added. Spring skins of the year were also added. Bunny - Minigunner Bunny - Scout Bunny - Sniper Bunny - Bunny Mortar - Pyromancer Bunny - Medic Bunny - Paintballer Bunny - Electroshucker Bunny - Bunny Commander - Outlaw Spring - Shredder Spring Time - Commander (4/29/20): New Premium Skins. Risk - Risk Minigunner - John Hazard - Community Electroshocker content is available under CC-BY-SA, unless otherwise stated. Noted.

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